

SIDDHARTH INSTITUTE OF ENGINEERING & TECHNOLOGY:: PUTTUR



(AUTONOMOUS)

Siddharth Nagar, Narayanavanam Road – 517583

QUESTION BANK (DESCRIPTIVE)

Subject with Code : DIGITAL IMAGE PROCESSING (19EC0437)

Course & Branch: B.Tech. – ECE Year & Sem: IV-B.Tech.& I-Sem. Regulation: R19

UNIT- I

1	a)	State the purpose of the image processing. List out the fundamental steps in digital image processing which can be applied to images.	[L1][CO1]	[6M]
	b)	Define image processing. Illustrate example fields of its usage.	[L2][CO1]	[6M]
2	a)	Discuss the components of digital image processing along with the suitable block diagram.	[L2][CO1]	[6M]
	b)	List out the applications of digital image processing.	[L1][CO1]	[6M]
3	a)	Discuss the three principal sensor arrangements used to transform illumination energy into digital images.	[L2][CO1]	[6M]
	b)	Explain about the Simple Image Formation Model.	[L2][CO1]	[6M]
4	a)	Discuss the method of image sensing and acquisition along with suitable diagrams.	[L2][CO1]	[8M]
	b)	Calculate the number of bits required to store a digitized image if image sizes are 8×8, 32×32 for 8-bit pixel depth.	[L3][CO1]	[4M]
5	a)	Explain about image sampling and quantization process with proper steps.	[L2][CO1]	[6M]
	b)	Discuss the method for representation of a digital image.	[L2][CO1]	[6M]
6	a)	Explain the neighbours of a pixel with suitable example.	[L2][CO1]	[6M]
	b)	Illustrate about the adjacency, connectivity, regions and boundaries.	[L2][CO1]	[6M]
7	a)	Discuss about the distance measures of a pixel with suitable example.	[L2][CO1]	[6M]
	b)	Explain the following mathematical operations on digital images. i) Array versus Matrix operations ii) Linear versus Nonlinear Operations.	[L2][CO1]	[6M]
8	a)	Demonstrate the Arithmetic operations on digital images with relevant expressions.	[L2][CO1]	[6M]
	b)	List out the applications of image subtraction and image multiplication.	[L1][CO1]	[6M]
9	a)	Discuss the different types of spatial operations on digital images with relevant expressions.	[L2][CO1]	[6M]
	b)	Compute the array product and matrix product for the following two images and comment the result. $A = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix} \& B = \begin{bmatrix} 2 & -2 \\ -2 & 2 \end{bmatrix}$	[L3][CO1]	[6M]

10	a)	Demonstrate the set operation and logical operations in digital image processing along with suitable example.	[L2][CO1]	[6M]
	b)	Compute the image addition, image subtraction and image multiplication operation for the following images. $f(x, y) = \begin{bmatrix} 1 & -1 \\ -1 & 1 \end{bmatrix}$ & $g(x, y) = \begin{bmatrix} 2 & -2 \\ -2 & 2 \end{bmatrix}$	[L3][CO1]	[6M]

UNIT- II

1	a)	Discuss the need of image transforms.	[L2][CO2]	[6M]
	b)	Define 2D Orthogonal and Unitary transforms.	[L1][CO2]	[6M]
2	a)	Discuss the properties of Unitary transforms.	[L2][CO2]	[6M]
	b)	Define 1D and 2D – Discrete Fourier Transform with equations.	[L1][CO2]	[6M]
3	a)	Prove the Separable property of 2D – Discrete Fourier Transform.	[L4][CO2]	[6M]
	b)	Prove the Periodicity property of 2D – Discrete Fourier Transform.	[L4][CO2]	[6M]
4	a)	Compute the basis function of 2D – Discrete Fourier Transform for N = 4.	[L3][CO2]	[6M]
	b)	Compute 2D – Discrete Fourier Transform for the following image. $f(x, y) = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 \end{bmatrix}$	[L3][CO2]	[6M]
5	a)	Define 2D – Discrete Cosine Transform with equations.	[L1][CO2]	[4M]
	b)	Compute the Discrete Cosine Transform basis matrix for N = 4.	[L3][CO2]	[8M]
6	a)	Estimate the basis matrix of Walsh Transform for N = 4.	[L2][CO2]	[6M]
	b)	Evaluate Walsh transform for the given image $f(m, n) = \begin{bmatrix} 2 & 4 \\ 2 & 5 \end{bmatrix}$	[L4][CO2]	[6M]
7	a)	Compute the image basis function of Hadamard Transform when N = 4.	[L3][CO2]	[6M]
	b)	Define Haar transform and give the algorithm and flowchart to compute Harr basis.	[L1][CO2]	[6M]
8	a)	Compute the Harr basis for N=2.	[L3][CO2]	[6M]
	b)	Compute Harr transform for the given image. $f(m, n) = \begin{bmatrix} 4 & -1 \\ 2 & -3 \end{bmatrix}$	[L3][CO2]	[6M]
9	a)	Define KL Transform and give its applications.	[L1][CO2]	[6M]

	b)	Apply the KL transform for the following image. $f(m,n) = \begin{bmatrix} 4 & -2 \\ -1 & 3 \end{bmatrix}$	[L3][CO2]	[6M]
10	a)	Define Discrete Wavelet Transform.	[L1][CO2]	[4M]
	b)	Compare different Image Transforms.	[L2][CO2]	[8M]

UNIT- III

1	a)	Define image enhancement and point operations in image enhancement?	[L1][CO3]	[6M]
	b)	Illustrate the contrast stretching in image enhancement with suitable example.	[L2][CO3]	[6M]
2	a)	Define negative image transformation and illustrate with suitable example.	[L1][CO3]	[6M]
	b)	Explain the Intensity level slicing operation and bit extraction operation in image enhancement with suitable example.	[L2][CO3]	[6M]
3	a)	Define histogram and draw the histogram four basic image types.	[L1][CO3]	[6M]
	b)	Explain the procedure for histogram process and uses of histogram.	[L2][CO3]	[6M]
4	a)	Discuss the mechanics of spatial filtering with suitable diagram.	[L2][CO3]	[6M]
	b)	Illustrate the smoothing spatial filters along with the required expressions.	[L2][CO3]	[6M]
5	a)	Illustrate the sharpening spatial filters along with the required expressions.	[L2][CO3]	[6M]
	b)	Define the image enhancement in frequency domain and give the expression.	[L1][CO3]	[6M]
6	a)	Discuss the smoothing filters in frequency domain along with the required expressions.	[L2][CO3]	[6M]
	b)	Explain the sharpening filters in frequency domain along with the required expressions.	[L2][CO3]	[6M]
7	a)	Define the following terms: Saturation, Hue and Brightness.	[L1][CO3]	[6M]
	b)	Draw the CIE chromaticity diagram and mention its significance.	[L1][CO3]	[6M]
8	a)	Define the following terms: Radiance, Luminance and Brightness.	[L1][CO3]	[6M]
	b)	Give the importance of the Color Models and explain the RGB models.	[L1][CO3]	[6M]
9	a)	Explain the method of converting colours from RGB to HSI.	[L2][CO3]	[6M]
	b)	Illustrate the method of converting colours from HSI to RGB.	[L2][CO3]	[6M]
10	a)	Draw the functional block diagram of pseudo colour processing and explain each block.	[L1][CO3]	[6M]
	b)	Illustrate the method of the smoothing and sharpening of color images.	[L2][CO3]	[6M]

UNIT- IV

1	a)	Draw the degradation/restoration model in image processing and describe the each part presented on it.	[L1][CO4]	[6M]
	b)	Explain the Rayleigh noise and Gamma noise with proper PDF expression.	[L1][CO4]	[6M]
2	a)	Explain restoration in the presence of noise only using Mean filters.	[L1][CO4]	[6M]
	b)	Explain the Rayleigh noise and Erlang noise with proper PDF expression.	[L2][CO4]	[6M]
3	a)	Give the importance of exponential noise, uniform noise and impulse noise along with PDF expression.	[L1][CO4]	[6M]
	b)	Differentiate the Image Enhancement and Image Restoration.	[L4][CO4]	[6M]
4	a)	Explain the method of inverse filtering for image restoration.	[L2][CO4]	[6M]
	b)	Give the advantages and disadvantages of the inverse filtering.	[L1][CO4]	[6M]
5	a)	Explain the method of the Least mean square filters for image restoration.	[L2][CO4]	[6M]
	b)	Discuss the method of constrained least square restoration for image restoration.	[L2][CO4]	[6M]
6	a)	Give the importance of image segmentation in image processing.	[L1][CO5]	[6M]
	b)	Explain the Region based Approach for image segmentation.	[L2][CO5]	[6M]
7	a)	Illustrate the Clustering techniques for image segmentation with example.	[L2][CO5]	[6M]
	b)	Discuss the Edge detection with the help of the following operators: i) Gradient ii) Roberts iii) Prewitt iv) Sobel.	[L2][CO5]	[6M]
8	a)	List out the different types of thresholding.	[L1][CO5]	[6M]
	b)	Discuss the concept of Laplacian of Gaussian (LoG) operator for edge detection.	[L2][CO5]	[6M]
9	a)	Discuss the basics of the intensity thresholding.	[L2][CO5]	[6M]
	b)	Illustrate the method of Canny edge detector for edge detection.	[L2][CO5]	[6M]
10	a)	Define Hough transform with proper equations.	[L1][CO5]	[6M]
	b)	Explain the concept of Watershed transform for image segmentation.	[L2][CO5]	[6M]

UNIT- V

1	a)	Define the following terms : Data, Information, Data Redundancy, Data compression and Compression Ratio.	[L1][CO6]	[6M]
	b)	Explain the Coding Redundancy with suitable example.	[L2][CO6]	[6M]
2	a)	Explain the Spatial and Temporal Redundancy with suitable example.	[L2][CO6]	[6M]
	b)	Evaluate Average Length, Compression and Coding Redundancy if	[L4][CO6]	[6M]

		<p>the computer generated image has the intensity distribution shown in table. If a natural 8-bit code is used to represent its 4 possible intensities.</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Intensities r_k</th> <th>Probabilities p_k</th> </tr> </thead> <tbody> <tr> <td>$r_{87}=87$</td> <td>0.25</td> </tr> <tr> <td>$r_{128}=128$</td> <td>0.47</td> </tr> <tr> <td>$r_{186}=186$</td> <td>0.25</td> </tr> <tr> <td>$r_{256}=256$</td> <td>0.03</td> </tr> <tr> <td>r_k for $k \neq 87, 128, 186, 256$</td> <td>0</td> </tr> </tbody> </table>	Intensities r_k	Probabilities p_k	$r_{87}=87$	0.25	$r_{128}=128$	0.47	$r_{186}=186$	0.25	$r_{256}=256$	0.03	r_k for $k \neq 87, 128, 186, 256$	0				
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3	a)	Discuss the Objective fidelity criteria and subjective fidelity criteria with suitable example.	[L2][CO6]	[6M]														
	b)	Compare zero-memory source and Markov or finite memory source.	[L2][CO6]	[6M]														
4	a)	Differentiate lossy compression process and lossless compression process.	[L4][CO6]	[6M]														
	b)	Explain the functional block diagram of a general image compression system with neat sketch.	[L2][CO6]	[6M]														
5	a)	Differentiate lossy compression process and lossless compression process.	[L2][CO6]	[6M]														
	b)	Explain the functional block diagram of a general image compression system with neat sketch.	[L5][CO6]	[6M]														
6	a)	Explain the procedure for Huffman coding for image compression method.	[L3][CO6]	[6M]														
	b)	Justify Huffman coding is a uniquely decodable coding.	[L4][CO6]	[6M]														
7	a)	<p>Apply Huffman coding for the following probabilities.</p> <table border="1" style="margin-left: auto; margin-right: auto;"> <thead> <tr> <th>Symbol</th> <th>a_1</th> <th>a_2</th> <th>a_3</th> <th>a_4</th> <th>a_5</th> <th>a_6</th> </tr> </thead> <tbody> <tr> <td>Probability</td> <td>0.1</td> <td>0.4</td> <td>0.06</td> <td>0.1</td> <td>0.04</td> <td>0.3</td> </tr> </tbody> </table> <p>Estimate Compression ratio and Redundancy.</p>	Symbol	a_1	a_2	a_3	a_4	a_5	a_6	Probability	0.1	0.4	0.06	0.1	0.04	0.3	[L2][CO6]	[6M]
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b)	Why Huffman coding is called as block code.	[L2][CO6]	[6M]															
8	a)	Explain the procedure for Arithmetic coding with suitable example.	[L2][CO6]	[6M]														
	b)	Summarize the procedure of Bit plane coding with suitable example.	[L2][CO6]	[6M]														
9	a)	Explain the Run length coding with proper example.	[L2][CO6]	[6M]														
	b)	Explain the functional block diagram of a transform coding technique.	[L2][CO6]	[6M]														
10	a)	Compare the adaptive transform coding and non- adaptive transform coding.	[L2][CO6]	[6M]														
	b)	Discuss the different Image Formats and compression standards.	[L2][CO6]	[6M]														